

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claims 1 – 7 (canceled)

Claim 8 (canceled)

Claims 9-10 (canceled)

Claim 11 (canceled)

Claim 12 (canceled)

Claim 13 (canceled)

Claim 14 (canceled)

Claims 15 - 19 (canceled)

Claims 20 - 22 (canceled)

Claim 23 (canceled)

Claims 24 - 28 (canceled)

Claim 29 (currently amended):      A system comprising:  
a first processor and a second processor each having a register file, a scoreboard and a decoder;  
a bus coupled to the first processor and the second processor;  
a main memory coupled to the bus;

~~a plurality of local memory devices coupled to the first processor and the second processor;~~

~~a first buffer coupled to the first processor and the second processor, the first buffer being a register buffer that is operable to transfer register values from the second first processor to the first second processor;~~

~~a second buffer coupled to the first processor and the second processor, the second buffer being a trace buffer to transfer values from the second processor to the first processor; and~~

~~a plurality of memory instruction buffers coupled to the first processor and the second processor;~~

~~wherein the first processor and the second processor perform single threaded applications using multithreading resources; the second processor is to execute a portion of instructions of an executes a single threaded application ahead of the first processor executing said single threaded application the first processor to avoid misprediction, wherein and the first processor is to avoid execution of [[a]] the portion of instructions by committing commitment of results of [[a]] the portion of the plurality of instructions into [[a]] the register file of the first processor from the second buffer.~~

Claim 30 (canceled)

Claim 31 (currently amended): The system of claim [[30]] 29, wherein the first processor is coupled to at least one of a plurality of zero level (L0) data ~~each device~~ caches and at least one of a plurality of L0 instruction ~~each device~~ caches, and the second processor is coupled to at least one of the plurality of L0 data ~~each device~~ caches and at least one of the plurality of L0 instruction ~~each device~~ caches.

Claim 32 (currently amended): The system of claim 31, wherein each of the plurality of L0 data ~~each device~~ caches is to store exact copies of store instruction data.

Claim 33 (currently amended): The system of claim 31, wherein the first processor and the second processor each share a first level (L1) cache ~~device~~ and a second level (L2) cache ~~device~~.

Claim 34 (currently amended): The system of claim 29, ~~wherein the~~ further comprising a plurality of memory instruction buffers ~~includes~~ including at least one store forwarding buffer and at least one load~~[[ - ]]~~ordering buffer.

Claim 35 (previously presented): The system of claim 34, wherein the at least one store forwarding buffer includes a structure having a plurality of entries, each of the plurality of entries having a tag portion, a validity portion, a data portion, a store instruction identification (ID) portion, and a thread ID portion.

Claim 36 (currently amended): The system of claim 29, wherein the ~~second~~ first processor is ~~operable~~ to commit results in one commit cycle based at least on ~~[[the]]~~ information received from the ~~first~~ second processor.

Claim 37 (currently amended): An apparatus comprising:  
a first processor and a second processor each having a scoreboard and a decoder;  
~~a plurality of memory devices coupled to the first processor and the second processor;~~  
a first buffer coupled to the first processor and the second processor, the first buffer being a register buffer ~~[[and]]~~ that is operable to transfer register values from the ~~second~~ first processor to the ~~first~~ second processor;

a second buffer coupled to the first processor and the second processor; ~~the second buffer being a trace buffer;~~ and

~~a plurality of memory instruction buffers coupled to the first processor and the second processor;~~

wherein the first processor ~~[[and]]~~ is to direct the second processor to execute single threaded applications using multithreading resources, and the second processor is operable to execute a single threaded application a portion of instructions of a single threaded application ahead of the first processor ~~executing said execution of the~~ single threaded application ~~to avoid misprediction, wherein the first processor is to avoid~~ avoids executing execution of the ~~[[a]]~~ portion of the instructions by ~~committing~~ commitment of results of the portion of the instructions into a register file from the second buffer.

Claim 38 (currently amended): The apparatus of claim 37, ~~wherein the memory devices comprise~~ further comprising a plurality of ~~each devices~~ caches coupled to the first and second processors.

Claim 39 (currently amended): The apparatus of claim 37, wherein the first processor is coupled to at least one of a plurality of zero level (L0) data ~~each devices~~ caches and at least one of a plurality of L0 instruction ~~each devices~~ caches, and the second processor is coupled to at least one of the plurality of L0 data ~~each devices~~ caches and at least one of the plurality of L0 instruction ~~each devices~~ caches.

Claim 40 (currently amended): The apparatus of claim [[37]] 39, wherein each of the plurality of L0 data ~~each devices~~ caches is to store exact copies of store instruction data.

Claim 41 (currently amended): The apparatus of claim 37, ~~wherein the~~ further comprising a plurality of memory instruction buffers ~~includes~~ including at least one store forwarding buffer and at least one load[[-]]ordering buffer.

Claim 42 (currently amended): The apparatus of claim [[37]] 41, wherein the at least one store forwarding buffer comprises a structure having a plurality of entries, each of the plurality of entries having a tag portion, a validity portion, a data portion, a store instruction identification (ID) portion, and a thread ID portion.

Claim 43 (currently amended): The apparatus of claim [[37]] 42, wherein the at least one load ordering buffer comprises a structure having a plurality of entries, each of the plurality of entries having a tag portion, an entry validity portion, a load identification (ID) portion, and a load thread ID portion.

Claim 44 (previously presented): The apparatus of claim 37, wherein the register buffer comprises an integer register buffer and a predicate register buffer.

Claim 45 (new): A method comprising:

directing, by a first processor, a second processor to execute a plurality of instructions in a thread, wherein the plurality of instructions is at a location in a stream of the thread ahead of execution in the first processor;

receiving control flow information from the second processor in the first processor to avoid branch prediction in the first processor; and

receiving results from the second processor in the first processor so that the first processor avoids execution of a portion of instructions by committing the results of the portion of instructions into a register file of the first processor from a first buffer.

Claim 46 (new): The method of claim 45, further comprising tracking at least one register that is one of loaded from a register file buffer and written by said second processor, said tracking executed by said second processor.

Claim 47 (new) The method of claim 45, further comprising clearing a store validity bit and setting a mispredicted bit in a load entry in the first buffer if a replayed store instruction has a matching store identification (ID) portion in a second buffer.

Claim 48 (new): The method of claim 45, further comprising:

setting a store validity bit if a store instruction that is not replayed matches a store identification (ID) portion in a load buffer.

Claim 49 (new): The method of claim 45, further comprising:

flushing a pipeline, setting a mispredicted bit in a load entry in the first buffer and restarting a load instruction if one of the load is not replayed and does not match a tag portion in a load buffer, and the load instruction matches the tag portion in the load buffer while a store valid bit is not set.

Claim 50 (new): The method of claim 45, further comprising:

executing a replay mode at a first instruction of a speculative thread.

Claim 51 (new):      The method of claim 45, further comprising:  
supplying names from the first buffer to preclude register renaming;  
issuing all instructions up to a next replayed instruction including dependent instructions;  
issuing instructions that are not replayed as no-operation (NOPs) instructions;  
issuing all load instructions and store instructions to memory; and  
committing non-replayed instructions from the first buffer to the register file.

Claim 52 (new):      The method of claim 45, further comprising:  
clearing a valid bit in an entry in a load buffer if the load entry is retired.

Claim 53 (new):      An article comprising a machine-readable storage medium  
containing instructions which, when executed by a machine, cause the machine to perform  
operations comprising:

directing, by a first processor, a second processor to execute a plurality of instructions in  
a thread, wherein the plurality of instructions is at a location in a stream of the thread ahead of  
execution in the first processor;

receiving control flow information from the second processor in the first processor to  
avoid branch prediction in the first processor; and

receiving results from the second processor in the first processor so that the first  
processor avoids execution of a portion of instructions by committing the results of the portion of  
instructions into a register file of the first processor from a first buffer.

Claim 54 (new):      The article of claim 53, wherein the instructions further cause the  
machine to perform operations comprising tracking at least one register that is one of loaded  
from a register file buffer and written by said second processor, said tracking executed by said  
first processor.

Claim 55 (new):      The article of claim 53, wherein the instructions further cause the  
machine to perform operations comprising clearing a store validity bit and setting a mispredicted  
bit in a load entry in the first buffer if a replayed store instruction has a matching store  
identification (ID) portion in a second buffer, the second buffer being a load buffer.

Claim 56 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

          duplicating memory information in separate memory devices for independent access by the first processor and the second processor.

Claim 57 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

          setting a store validity bit if a store instruction that is not replayed matches a store identification (ID) portion.

Claim 58 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

          flushing a pipeline, setting a mispredicted bit in a load entry in a second buffer and restarting a load instruction if one of the load is not replayed and does not match a tag portion in a load buffer, and the load instruction matches the tag portion in the load buffer while a store valid bit is not set.

Claim 59 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

          executing a replay mode at a first instruction of a speculative thread;  
          terminating the replay mode and the execution of the speculative thread if a partition in the first buffer is approaching an empty state.

Claim 60 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

          supplying names from the first buffer to preclude register renaming;  
          issuing all instructions up to a next replayed instruction including dependent instructions;  
          issuing instructions that are not replayed as no-operation (NOPs) instructions;  
          issuing all load instructions and store instructions to memory;  
          committing non-replayed instructions from the first buffer to the register file.

Claim 61 (new):       The article of claim 53, wherein the instructions further cause the machine to perform operations including:

clearing a valid bit in an entry in a load buffer if the load entry is retired.